

Rules Q&A

Event cards:

Q: When can I draw an event card?

A: When you landed on a yellow event grid.

Q: What can event cards do to you?

A: Give you money, negative effects, role changes, transfer money, death passes, move up a lot of grids.

Q: What do I do with used event cards?

A: You put it aside in the discard pile for the ones that are not important, but with the ones that have "Death pass" and or "Negative effects," you should keep them separate from the discard pile.

Q: Do event cards have something to do with my life goal?

A: YES. Most likely, you will need event cards to complete your life goal. You can also use player cards to help you to land on event grids to get more event cards! Also help each other if you want.

Player cards:

Q: How many player-cards can you have?

A: You are supposed to have **3** cards at the start of the game. And you need to have 3 cards in hand at all times. (You can't have more than 3)

Q: When do you draw a new player card?

A: When you use 1 card and now you have only 2 cards at hand. You need to draw 1 more card to make sure you have 3 cards at hand. The only way to get rid of your player card is to use them.

Q: When can you use a player card?

A: You can use your player card whenever. It does not matter whether you want to use it after/before you draw an event card.

Q: Can you use your event card to help the other players?

A: Yes you can. You can use your card to help yourself or your opponent. It is best for you guys to help each other to reach goals.

Q: What types of player cards are there?

A: Multiply money, jail for stopping turns, move up grids, re-roll relationships(rare), erase negative effects and move back a grid.

Money cards:

Q: Do the money cards have any other usage other than step 6 in the rule book?

A: No, you can ignore the cards from now on.

Game System:

Q: A and B who goes first?

A: The players get to decide.

Q:When does the game end and how does the scoring system process?

A: It will end when:

- Both people died:(Doesn't matter who dies first)
 - Whoever has the most life goals completed WINS.
- One person reaches 100 years-old

Q: What if both people didn't get to complete their life goal? Or completed the same amount of life goals?

A: It's a tie.

Q: Do I roll the relationship dice every time my turn ends?

A: NONONO, you only roll once at the beginning of the game, and that will be your relationship with the other player for the entire game. Just like in reality, you are stuck with what you are given when you're born.

Q: What will happen if you don't have any negative effects and you land on a clinic grid?

A: You don't need to pay for the clinic, it becomes a normal grid.